

## **MATCH SCORING FORMATS**

### **3 TB Sets = Best of 3 Tie-Break Sets (Avg 90 Minutes)**

- Each match is played to the best of 3 sets - a player/team needs to win 2 sets to win the match.
- Each set is the first to 6 games. The first player/team who wins 6 games wins that set, provided there is a margin of 2 games over the opponent(s).
- If the score reaches 6 games all, a tie-break game to 7 points leading with a margin of 2 shall be played.

### **2 TB Sets + 10MTB = 2 Tie-Break Sets and 10 Point Match Tie-Break (Avg 70 Minutes)**

- Each match is played to the best of 3 sets - a player/team needs to win 2 sets to win the match.
- Each set is the first to 6 games. The first player/team who wins 6 games wins that set, provided there is a margin of 2 games over the opponent(s).
- If the score reaches 6 games all, a tie-break game to 7 points leading with a margin of 2 shall be played.
- If the score in a match is one set all, one tiebreak game is played to decide the match. This tiebreak game replaces the deciding final set. The player/team who first wins 10 points shall win the Match Tiebreak and the match, provided there is a margin of 2 points over the opponent(s).

### **3 FAST4 Sets = Best of 3 FAST4 Sets (Avg 48 Minutes)**

- Each match is played to the best of 3 sets - a player/team needs to win 2 sets to win the match.
- Each Set is the first to 4 games. The first player/team who wins 4 games wins that set.
- If the score reaches 3 games all, a tie-break game to 5 points shall be played, with a deciding point played at 4-4.
- FAST4 is played with the “no let rule”
- All matches adopt “no-advantage scoring”, with the receiver(s) choosing the service side when the game score reaches deuce.

### **2 FAST4 Sets + 10MTB = 2 FAST4 Sets and 10 Point Match Tie-Break (Avg 34 Minutes)**

- Each match is played to the best of 3 sets - a player/team needs to win 2 sets to win the match.
- Each Set is the first to 4 games. The first player/team who wins 4 games wins that set.
- If the score reaches 3 games all, a tie-break game to 5 points shall be played, with a deciding point played at 4-4.
- If the score in a match is one set all, one tiebreak game is played to decide the match. This tiebreak game replaces the deciding final set. The player/team who first wins 10 points shall win the Match Tiebreak and the match, provided there is a margin of 2 points over the opponent(s).
- FAST4 is played with the “no let rule”
- All matches adopt “no-advantage scoring”, with the receiver(s) choosing the service side when the game score reaches deuce.

### **3 Short Sets = Best of 3 Short Sets (Avg 55 Minutes)**

- Each match is played to the best of 3 sets - a player/team needs to win 2 sets to win the match.
- Each Set is the first to 4 games, the first player/team who wins 4 games wins that set, provided there is a margin of 2 games over the opponent(s).
- If the score reaches 4 games all, a tie-break game to 7 points leading with a margin of 2 shall be played.

### **2 Short Sets = Best of 2 Short Sets and 10 Point Match Tie-Break (Avg 41 Minutes)**

- Each match is played to the best of 3 sets - a player/team needs to win 2 sets to win the match.
- Each Set is the first to 4 games, the first player/team who wins 4 games wins that set, provided there is a margin of 2 games over the opponent(s).
- If the score reaches 4 games all, a tie-break game to 7 points leading with a margin of 2 shall be played.
- If the score in a match is one set all, one tiebreak game is played to decide the match. This tiebreak game replaces the deciding final set. The player/team who first wins 10 points shall win the Match Tiebreak and the match, provided there is a margin of 2 points over the opponent(s).

### **1 TB Set = 1 Tie-Break Set (Avg 30 Minutes)**

- Each match is 1 set - the player/team that win the set win the match.
- The set is the first to 6 games. The first player/team who wins 6 games wins that set, provided there is a margin of 2 games over the opponent(s).
- If the score reaches 6 games all, a tie-break game to 7 points leading with a margin of 2 shall be played.

### **Timed Matches**

- Matches will continue for nominated length of time as set by the event.

## ***Scoring Formats Explained***

### **FAST4**

- A set is complete once a player/team reaches four (4) games.
- A FAST4 tie-break is played when the score reaches three (3) games all.
- In a FAST4 tie-break, the player/team who first wins five (5) points shall win the set, with a deciding point played at 4-4. The player whose turn it is to serve at the commencement of the tie-break (Player A) will serve two (2) points starting on the right half of the court. The opposing player (Player B) will then serve two (2) points starting on the right half of the court. Player A (or the partner, Player C, in doubles) will then serve two (2) points. Player B (or the partner, Player D, in doubles) will then serve the following two (2) points.
- If the score reaches 4-4, Player B (or Player D in doubles) will serve the final point of the tie-break with the receiver(s) choosing whether to receive the serve from the right half or the left half of the court.
- Players/Teams will only change ends after the first four (4) points.

- All singles and doubles matches adopt “no-advantage scoring”, with the receiver(s) choosing the service side when the game score reaches deuce.
- FAST4 is played with the “no let rule”, for the entire match (including the match tie-break if this is used to decide the match). In doubles, if a serve touches the net, strap or band and lands (bounces) within the correct service box, either player on the receiving team can return the ball. If either players or teams make an incorrect “let” call, this is an “Accidental Hindrance” under rule 26 of the Rules of Tennis.
- When the athletes change ends at the end of a game and during a tiebreak game, play shall be continuous and the athletes shall change ends with athletes having to be ready to play within 60 seconds of the previous games completion.
- At the end of each set, there shall be a set break of a maximum of 90 seconds (“Set Break”), from the end of the last point of the previous set until the first serve is struck to start the next set.

## **MATCH TIE-BREAK (10 POINTS)**

- When the score in a match is one set all, one tiebreak game is played to decide the match. This tiebreak game replaces the deciding final set. The player/team who first wins ten points shall win the Match Tiebreak and the match, provided there is a margin of two points over the opponent(s).
- Note: When using the Match Tiebreak to replace the final set:
  - The original order of service continues.
  - In doubles, the order of serving and receiving within the team may be altered, as in the beginning of each set.
  - Before the start of the match tie-break there shall be a 120 seconds set break.
  - Balls should not be changed before the start of the match tie-break even if a ball change is due.

## DRAW FORMATS

### Monrad

- A monrad draw is a multi-match draw format whereby all players continue to play, win or lose through to a final finishing position

Open Singles Draw A		Open Singles Draw A - Position 5-16				
Rat.	Round 1	Quarterfinals	Semifinals	Final	Winner	
1	15.2860 <b>Nick Kyrgios [1]</b>					
2	14.3180 Luke Saville	<b>Nick Kyrgios [1]</b> 6-7(3) 6-4 6-4				
3	15.1260 Jordan Thompson		<b>Nick Kyrgios [1]</b> 6-4 6-4			
4	14.3200 Marc Polmans	Marc Polmans 6-2 6-2				
5	15.1360 <b>John Millman [4]</b>			<b>Nick Kyrgios [1]</b> 6-4 6-4		
6	14.5370 Matthew Ebden	<b>John Millman [4]</b> 6-3 6-4				
7	14.3330 Akira Santillan		<b>John Millman [4]</b> 7-6(2) 6-4			
8	14.6490 Max Purcell	Akira Santillan 7-5 7-5				
9	14.8630 Thanasi Kokkinakis				<b>Nick Kyrgios [1]</b> 7-5 5-7 7-6(4)	
10	15.0670 Christopher O'Connell	Christopher O'Connell 6-2 6-3				
11	15.0710 Alexei Popyrin		<b>Alex De Minaur [3]</b> 5-7 7-5 7-5			
12	15.2420 <b>Alex De Minaur [3]</b>	<b>Alex De Minaur [3]</b> 6-4 7-5				
13	14.7940 Aleksandar Vukic			<b>Alex De Minaur [3]</b> 6-4 6-4		
14	14.3550 Andrew Harris	Aleksandar Vukic 6-4 6-4				
15	14.4860 Jason Kubler		Aleksandar Vukic 7-6(2) 6-4			
16	15.2700 <b>James Duckworth [2]</b>	Jason Kubler 7-6(2) 7-6(2)				
			<b>Position 3-4</b>	<b>John Millman [4]</b> Aleksandar Vukic	<b>John Millman [4]</b> 6-4 6-4	

# MATCH AND DRAW FORMATS



Open Singles Draw A		Open Singles Draw A - Position 5-16			
Rat.	Round 1	Quarterfinals	Semifinals	Final	Winner
		<b>Position 5-8</b>	Marc Polmans	Marc Polmans	Marc Polmans
			Akira Santillan	7-5 6-4	7-5 7-5
			Christopher O'Connell	Christopher O'Connell	
			Jason Kubler	6-4 6-4	
		<b>Position 7-8</b>		Akira Santillan	Jason Kubler
				Jason Kubler	6-4 6-4
<b>Position 9-16</b>		Luke Saville	Luke Saville	Luke Saville	Luke Saville
		Jordan Thompson	6-4 6-4	7-6(2) 7-5	7-5 7-5
		Matthew Ebden	Max Purcell		
		Max Purcell	7-5 7-5		
		Thanasi Kokkinakis	Alexei Popyrin		
		Alexei Popyrin	7-5 7-5		
		Andrew Harris	<b>James Duckworth [2]</b>	6-4 6-4	
		<b>James Duckworth [2]</b>	6-4 6-4		
		<b>Position 11-12</b>		Max Purcell	Max Purcell
				Alexei Popyrin	6-4 4-6 6-4
		<b>Position 13-16</b>	Jordan Thompson	Matthew Ebden	Matthew Ebden
			Matthew Ebden	6-4 6-4	6-4 6-4
			Thanasi Kokkinakis	Andrew Harris	
			Andrew Harris	6-4 6-4	
		<b>Position 15-16</b>	Jordan Thompson	Jordan Thompson	Jordan Thompson
			Thanasi Kokkinakis	6-4 6-4	6-4 6-4

## Single Elimination (with Matchplay formats - Single Elimination, Round Robin)

- A single-elimination or knockout draw is a type of elimination format where the loser of each match is immediately eliminated from the draw.
- Players have the option to sign-in for additional Matchplay. Matchplay can consist of either single elimination, feed-in or round robin draws.

Open Singles Draw C		Open Singles Draw C - Consolation				
	Rat.	Round 1	Quarterfinals	Semifinals	Final	Winner
1	12.1550	<b>Astra Sharma [1]</b>				
2	12.1160	Storm Sanders	<b>Astra Sharma [1]</b> 7-6(4) 7-5			
3	12.0890	Lawrence Bataljin		<b>Astra Sharma [1]</b> 7-5 6-4		
4	11.9860	Tom Hann	Lawrence Bataljin 6-4 6-4			
5	12.1320	<b>Mislav Bosnjak [4]</b>			<b>Astra Sharma [1]</b> 6-4 7-5	
6	12.0460	Michael Shepheard	Michael Shepheard 7-5 7-5			
7	12.0940	Dominic Bechard		Michael Shepheard 6-4 6-4		
8	12.0880	Stefan Vukjic	Stefan Vukjic 6-4 4-6 6-4			
9	12.0440	Corey Gaal				<b>Astra Sharma [1]</b> 7-5 7-5
10	12.0810	Pearse Dolan	Pearse Dolan 6-4 6-4			
11	12.0000	Lawrence Sciglitano		<b>Patrick Kotan [3]</b> 6-4 6-4		
12	12.1500	<b>Patrick Kotan [3]</b>	<b>Patrick Kotan [3]</b> 7-5 6-4			
13	11.9900	Tom Evans			<b>Sam Ryan Ziegann [2]</b> 6-4 7-5	
14	12.1130	Jack Schipanski	Tom Evans 6-4 4-6 6-4			
15	12.1160	Corban Crowther		<b>Sam Ryan Ziegann [2]</b> 6-4 7-5		
16	12.1500	<b>Sam Ryan Ziegann [2]</b>	<b>Sam Ryan Ziegann [2]</b> 7-5 7-5			

## Round Robin

- A round-robin draw is a format where each player competes against every other player within their group
- Multiple round-robin draws can be used in a group stage with winners of each group advancing to an elimination play-off.

Open Singles Draw E		Group A	Group B	Group C	Group D	
	Rat.		1	2	3	4
1	10.2170	<b>Paul Howe [1]</b>		4-6 5-7	5-7 7-5 7-5	6-4 6-4
2	10.2060	<b>Ben Mak [7]</b>	6-4 7-5		6-4 6-4	6-4 7-5
3	10.1740	Takuma Ohashi	7-5 5-7 5-7	4-6 4-6		5-7 5-7
4	10.1990	Jack Moore	4-6 4-6	4-6 5-7	7-5 7-5	
Standings		Pl.	Pts	Sets	Games	
1	Ben Mak	3	6	6 - 0	38 - 26	
2	Paul Howe	3	4	4 - 3	40 - 38	
3	Jack Moore	3	2	2 - 4	31 - 35	
4	Takuma Ohashi	3	0	1 - 6	35 - 45	

Open Singles Draw E		Group A	Group B	Group C	Group D	
	Rat.		1	2	3	4
1	10.2150	<b>Dwaine Duncan [2]</b>		7-5 7-5	6-4 7-5	6-4 6-4
2	10.2060	<b>Connor Gibson [8]</b>	5-7 5-7		4-6 6-4 6-4	5-7 4-6
3	10.1920	Michael Caspanello	4-6 5-7	6-4 4-6 4-6		4-6 5-7
4	10.1940	Sean Swierk	4-6 4-6	7-5 6-4	6-4 7-5	
Standings		Pl.	Pts	Sets	Games	
1	Dwaine Duncan	3	6	6 - 0	39 - 27	
2	Sean Swierk	3	4	4 - 2	34 - 30	
3	Connor Gibson	3	2	2 - 5	35 - 41	
4	Michael Caspanello	3	0	1 - 6	32 - 42	

Open Singles Draw E		Group A	Group B	Group C	Group D	
	Rat.		1	2	3	4
1	10.2100	<b>Nicholas Gattuso [4]</b>		4-6 4-6	6-4 6-4	6-4 6-4
2	10.2070	<b>Ben O'Brien [6]</b>	6-4 6-4		5-7 5-7	7-5 7-5
3	10.1980	Sam Kaplan	4-6 4-6	7-5 7-5		5-7 5-7
4	10.1710	Matthew Stubbings	4-6 4-6	5-7 5-7	7-5 7-5	
Standings		Pl.	Pts	Sets	Games	
1	Ben O'Brien	3	4	4 - 2	36 - 32	
2	Nicholas Gattuso	3	4	4 - 2	32 - 28	
3	Matthew Stubbings	3	2	2 - 4	32 - 36	
4	Sam Kaplan	3	2	2 - 4	32 - 36	

# MATCH AND DRAW FORMATS



Open Singles Draw E		Group A	Group B	Group C	Group D	
	Rat.		1	2	3	4
1	10.2120	<b>Naca Hitchman [3]</b>		6-4 6-4	7-5 7-5	6-4 7-5
2	10.2070	<b>Troy Delgado [5]</b>	4-6 4-6		4-6 4-6	4-6 4-6
3	10.1950	Gabby O'Gorman	5-7 5-7	6-4 6-4		5-7 4-6
4	10.2000	Tim Wood	4-6 5-7	6-4 6-4	7-5 6-4	
Standings		Pl.	Pts	Sets	Games	
1	Naca Hitchman	3	6	6 - 0	39 - 27	
2	Tim Wood	3	4	4 - 2	34 - 30	
3	Gabby O'Gorman	3	2	2 - 4	31 - 35	
4	Troy Delgado	3	0	0 - 6	24 - 36	

Open Singles Draw E		Group A	Group B	Group C	Group D
	Rat.	Semifinals	Final	Winner	
1	10.2060	Ben Mak			
2	10.2120	Naca Hitchman	Naca Hitchman 7-5 7-5		
3	10.2070	Ben O'Brien		Dwaine Duncan 7-5 6-4	
4	10.2150	Dwaine Duncan	Dwaine Duncan 6-4 4-6 6-4		

## Compass

- A compass draw is divided into eight brackets, each bracket representing a point on a compass (i.e., North, South, North-East, etc.).
- All players start in a main draw which is the East draw. A player simply moves into a new bracket when they lose a match.
- In Round 1, winning players stay in the East bracket and losing players move into the West
- In Round 2, winning players in the East bracket stay in the East bracket, while losing players in the East bracket move into the North bracket. Similarly, winning players in the West bracket stay in the West bracket, while losing players in the West bracket move into the South bracket.
- This process continues in rounds 3 and 4 where losing players can be moved into the Northeast, Northwest, Southeast, or Southwest brackets.
- The champion of the East draw is the overall winner of the tournament, having remained undefeated throughout the tournament.



